

Calculus 3 — Exam 1
MAT 309, Fall 2012 — D. Ivanšić

Name: _____
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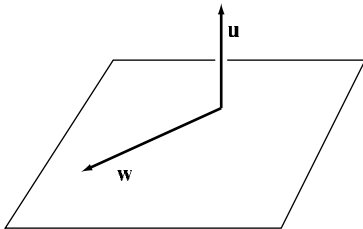
1. (18pts) Let $\mathbf{u} = \langle 3, 1, -3 \rangle$ and $\mathbf{v} = \langle 0, 2, -1 \rangle$.
- a) Calculate $2\mathbf{u}$, $4\mathbf{u} - 3\mathbf{v}$, and $\|\mathbf{u}\|$.
 - b) Find the unit vector in direction of \mathbf{v} .
 - c) Find the projection of \mathbf{u} onto \mathbf{v} .

2. (4pts) Do the coordinate systems given by the sets of vectors below (in order listed) satisfy the right hand rule?

$\{\mathbf{j}, \mathbf{k}, \mathbf{i}\}$

$\{\mathbf{i}, \mathbf{k}, \mathbf{j}\}$

3. (10pts) Vector \mathbf{u} is perpendicular to the plane containing \mathbf{w} (picture). Their lengths are $\|\mathbf{u}\| = 3$ and $\|\mathbf{w}\| = 5$. Draw a vector \mathbf{v} whose angle with \mathbf{u} is $\pi/3$ such that $\mathbf{u} \times \mathbf{v} = \mathbf{w}$. What is the length of \mathbf{v} ?



4. (12pts) Find the points of intersection of the plane $2x - 3y + 4z = 6$ with the x -, y - and z -axes and use this information to sketch the plane in a coordinate system.

5. (20pts) Two lines are given parametrically: $x = -10 - 3t$, $y = 5 + t$, $z = 10 + 2t$ and $x = -5 + 2s$, $y = -2 + 2s$, $z = 6 - s$.

- a) Show that these lines intersect by finding the point of intersection.
- b) Find the equation of the plane spanned by these two lines.

6. (16pts) This problem is about the surface $\left(\frac{x}{4}\right)^2 - \left(\frac{y}{3}\right)^2 + \left(\frac{z}{2}\right)^2 = 1$.

- a) Identify and sketch the intersections of this surface with the coordinate planes.
- b) Sketch the surface in 3D, with coordinate system visible.

7. (10pts) Find the cylindrical coordinates of the point whose cartesian coordinates are $(-2\sqrt{3}, 2, 4)$.

8. (10pts) Sketch the following set of points given in spherical coordinates:

$$0 \leq \phi \leq \frac{\pi}{4}, 1 \leq \rho \leq 3$$

Bonus (10pts) Find a plane that contains the x -axis and has angle $\pi/3$ with the plane $x + y = 4$. How many such planes are there? (*Hints: recall that angle between planes is the angle between their normal vectors. Look for a unit normal vector.*)