

1. (12pts) Find all vectors whose angles with \mathbf{i} and \mathbf{k} are $\frac{\pi}{3}$ and $\frac{\pi}{4}$, respectively. (Hint: look for unit vectors with unknown coordinates (a, b, c)).

We are looking for a $\vec{v} = \langle a, b, c \rangle$

so that: $\|\vec{v}\| = 1$ $\sqrt{a^2 + b^2 + c^2} = 1$

$$\cos \frac{\pi}{3} = \frac{\vec{v} \cdot \mathbf{i}}{\|\vec{v}\| \|\mathbf{i}\|} \quad \frac{1}{2} = a$$

$$\cos \frac{\pi}{4} = \frac{\vec{v} \cdot \mathbf{k}}{\|\vec{v}\| \|\mathbf{k}\|} \quad \frac{\sqrt{2}}{2} = c$$

$$\text{So: } \left(\frac{1}{2}\right)^2 + b^2 + \left(\frac{\sqrt{2}}{2}\right)^2 = 1$$

$$\frac{1}{4} + b^2 + \frac{1}{2} = 1$$

$$b^2 + \frac{3}{4} = 1$$

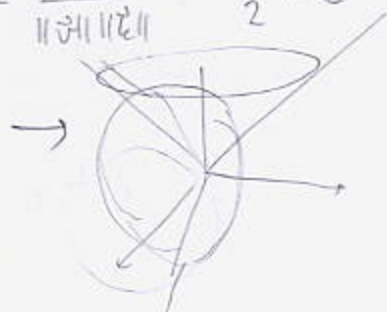
$$b^2 = \frac{1}{4}$$

$$b = \pm \frac{1}{2}$$

The vectors are $\langle \frac{1}{2}, \frac{1}{2}, \frac{\sqrt{2}}{2} \rangle$

and $\langle \frac{1}{2}, -\frac{1}{2}, \frac{\sqrt{2}}{2} \rangle$

Solutions are the intersection of two cones



2. (18pts) a) Find three vectors \mathbf{u} , \mathbf{v} and \mathbf{w} for which $\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) \neq (\mathbf{u} \times \mathbf{v}) \times \mathbf{w}$. (Use really simple vectors.)

b) Let \mathbf{u} , \mathbf{v} and \mathbf{w} be any vectors. Note that $\mathbf{u} \times (\mathbf{v} \times \mathbf{w})$ is a vector that is in the plane spanned by \mathbf{v} and \mathbf{w} , since it is perpendicular to $\mathbf{v} \times \mathbf{w}$, which is a normal vector for the plane spanned by \mathbf{v} and \mathbf{w} . Therefore, $\mathbf{u} \times (\mathbf{v} \times \mathbf{w})$ can be written as $\beta\mathbf{v} + \gamma\mathbf{w}$. Use coordinates to show that $\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \cdot \mathbf{w})\mathbf{v} - (\mathbf{u} \cdot \mathbf{v})\mathbf{w}$.

a) $(\vec{i} \times \vec{i}) \times \vec{j} = \vec{0} \times \vec{j} = \vec{0}$
 $\vec{i} \times (\vec{i} \times \vec{j}) = \vec{i} \times \vec{k} = -\vec{j}$ } not equal

$$\vec{v} \times \vec{w} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = \langle b_2 c_3 - b_3 c_2, -(a_2 c_3 - a_3 c_2), a_2 b_3 - a_3 b_2 \rangle$$

b) Let $\vec{u} = \langle a_1, b_1, c_1 \rangle$
 $\vec{v} = \langle a_2, b_2, c_2 \rangle$
 $\vec{w} = \langle a_3, b_3, c_3 \rangle$

$$\vec{u} \times (\vec{v} \times \vec{w}) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & b_1 & c_1 \\ b_2 c_3 - b_3 c_2 & a_3 c_2 - a_2 c_3 & a_2 b_3 - a_3 b_2 \end{vmatrix}$$

$$\vec{v} \times \vec{w}$$

$$= \langle b_1(a_2 b_3 - a_3 c_2) - c_1(a_3 c_2 - a_2 c_3), -(a_1(a_2 b_3 - a_3 b_2) - c_1(b_2 c_3 - b_3 c_2))$$

$$a_1(a_3 c_2 - a_2 c_3) - b_1(b_2 c_3 - b_3 c_2) \rangle$$

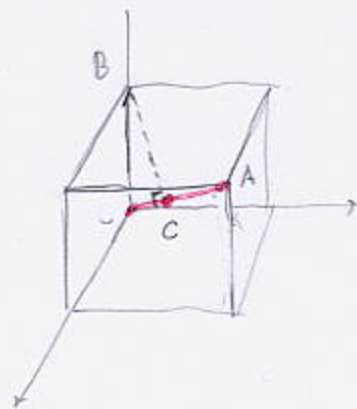
$$= \langle a_2(b_1 b_3 + c_1 c_3) - a_3(b_1 b_2 + c_1 c_2), b_2(a_1 a_3 + c_1 c_3) - b_3(a_1 a_2 + c_1 c_2),$$

$$c_2(a_1 a_3 + b_1 b_3) - c_3(a_1 a_2 + b_1 b_2) \rangle$$

$$= \underbrace{\langle a_2(a_1 a_3 + b_1 b_3 + c_1 c_3) - a_3(a_1 a_2 + b_1 b_2 + c_1 c_2) \rangle}_{\vec{u} \cdot \vec{v}} - \underbrace{\langle a_3(a_1 a_3 + b_1 b_3 + c_1 c_3) - b_3(a_1 a_2 + b_1 b_2 + c_1 c_2) \rangle}_{\vec{u} \cdot \vec{w}}$$

$$= (\vec{u} \cdot \vec{w}) \langle a_2, b_2, c_2 \rangle - (\vec{u} \cdot \vec{v}) \langle a_3, b_3, c_3 \rangle = (\vec{u} \cdot \vec{w}) \vec{v} - (\vec{u} \cdot \vec{v}) \vec{w}$$

3. (12pts) Let a cube be positioned so that one of its vertices is at the origin and three of its edges are along the positive x , y and z - axes. Let $A = (1, 1, 1)$ be a vertex of the cube. Use projection of vectors to find the distance from the vertex $B = (0, 0, 1)$ to the diagonal OA .



Need the projection of $\vec{OB} = \langle 0, 0, 1 \rangle$ to $\vec{OA} = \langle 1, 1, 1 \rangle$

$$\text{proj}_{\vec{OA}} \vec{OB} = \frac{\vec{OB} \cdot \vec{OA}}{\|\vec{OA}\|^2} \vec{OA} = \frac{1}{3} \langle 1, 1, 1 \rangle = \left\langle \frac{1}{3}, \frac{1}{3}, \frac{1}{3} \right\rangle$$

Thus, $C = \left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3} \right)$

Distance from B to diagonal = $d(B, C)$

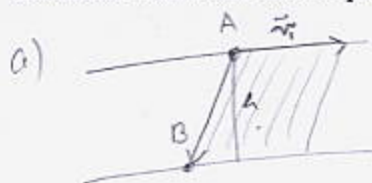
$$= \sqrt{\left(0 - \frac{1}{3}\right)^2 + \left(0 - \frac{1}{3}\right)^2 + \left(1 - \frac{1}{3}\right)^2} = \sqrt{\frac{1}{9} + \frac{1}{9} + \frac{4}{9}} = \sqrt{\frac{6}{9}} = \sqrt{\frac{2}{3}}$$

4. (18pts) Two parallel lines are given parametrically: $x = 1 - t, y = 4 + 2t, z = 3 + 2t$ and $x = 2t, y = 1 - 4t, z = -3 - 4t$.

Find the distance between those lines in two ways (you'd better get the same answer!):

a) Use the height and area of a parallelogram (draw a picture).

b) Find a plane perpendicular to the two lines that passes through a known point on one line. The intersection of the plane with the other line will give you another point. Find the distance between those points.



$$\text{Area} = \|\vec{r}_1\| \cdot h$$

$$\|\vec{r}_1 \times \vec{AB}\| = \|\vec{r}_1\| \cdot h$$

$$\vec{r}_1 = \langle 1, 2, 2 \rangle \quad \vec{AB} = \langle -1, -3, -6 \rangle$$

$$\vec{r}_1 \times \vec{AB} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & 2 \\ -1 & -3 & -6 \end{vmatrix} = -6\hat{i} - 8\hat{j} + 5\hat{k}$$

$$\|\vec{r}_1 \times \vec{AB}\| = \sqrt{36 + 64 + 25} = \sqrt{125} = 5\sqrt{5}$$

$$\|\vec{r}_1\| = \sqrt{1 + 4 + 4} = 3 \quad 5\sqrt{5} = 3h$$

$$h = \frac{5\sqrt{5}}{3}$$

got same answer

b) Plane through $(1, 4, 3)$, perpendicular to first line:
(normal vector = direction vector \vec{r}_1)

$$-x + 2y + 2z = -1 + 2 \cdot 4 + 2 \cdot 3$$

$$-x + 2y + 2z = 13 \text{ intersect with second line}$$

$$-2t + 2(1 - 4t) + 2(-3 - 4t) = 13$$

$$-2t - 8t - 8t + 4 = 13$$

$$-18t = 9 \quad t = -\frac{1}{2}$$

$$P = \left(2 \cdot \left(-\frac{1}{2}\right), 1 - 4 \cdot \left(-\frac{1}{2}\right), -3 - 4 \cdot \left(-\frac{1}{2}\right) \right) = \left(-1, \frac{3}{2}, \frac{1}{2} \right)$$



$$d(A, P) = \sqrt{\left(-\frac{1}{2} - 1\right)^2 + \left(\frac{3}{2} - 4\right)^2 + \left(\frac{1}{2} - 3\right)^2}$$

$$= \sqrt{\left(\frac{-3}{2}\right)^2 + \left(\frac{-5}{2}\right)^2 + \left(\frac{-5}{2}\right)^2} = \sqrt{\frac{9 + 25 + 25}{4}} = \sqrt{\frac{59}{4}} = \frac{\sqrt{59}}{2}$$