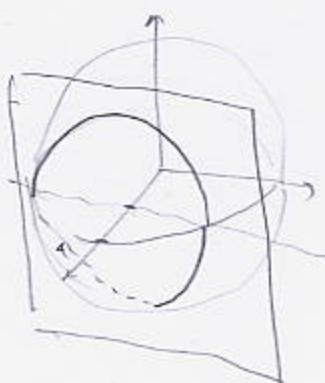


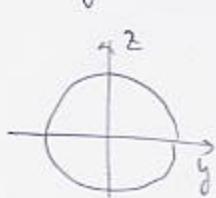
1. (10pts) Write the parametrization of the circle that is the intersection of the sphere $x^2 + y^2 + z^2 = 16$ with the plane $x = 2$. Sketch a picture.



Put $x=2$ into equation:

$$4+y^2+z^2=16$$

$$y^2+z^2=12$$



Parametrization:

$$\vec{r}(t) = \langle 2, 2\sqrt{3} \cos t, 2\sqrt{3} \sin t \rangle$$

$$t \in [0, 2\pi]$$

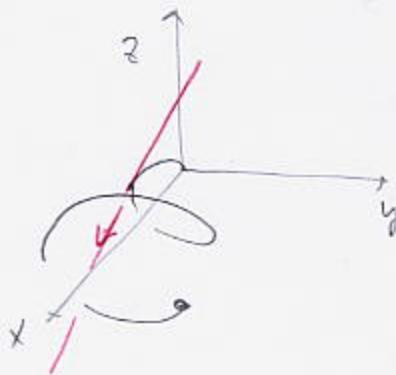
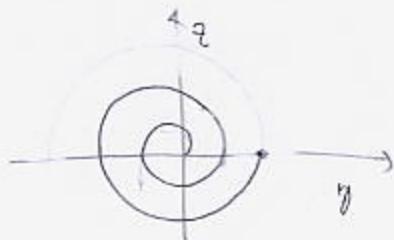
Circle is of
radius $\sqrt{12} = 2\sqrt{3}$

2. (20pts) A curve is given by $\mathbf{r}(t) = \langle 4t, t \cos t, t \sin t \rangle$, $t \in [0, 4\pi]$.

a) Sketch this curve.

b) Find the parametric equation of the tangent line to the curve at time $t = \pi$ and draw this tangent line on your sketch.

a) Projection to yz -plane is
a spiral: (2 loops)



$$b) \quad \vec{r}'(t) = \langle 4, \cos t - t \sin t, \sin t + t \cos t \rangle$$

Tangent line:

$$x = 4\pi + 4t$$

$$y = -\pi - t$$

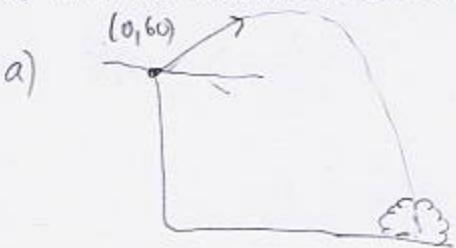
$$z = -\pi t$$

$$\vec{r}(\pi) = \langle 4\pi, -\pi, 0 \rangle$$

$$\vec{r}'(\pi) = \langle 4, -1, -\pi \rangle$$

3. (22pts) After another ill-fated attempt at lunch, Wile E. Coyote finds himself ejected from the edge of a 60-meter deep canyon at angle 30° above the horizontal with initial speed 40 meters per second.

- Find his position at time t . (For simplicity of calculation, blaspheme away and set $g = 10$.)
- When does he hit the bottom of the canyon?
- What is his speed when he hits the bottom?



$$\vec{r}(t) = \langle 0, -10t \rangle$$

$$\begin{aligned}\vec{v}(0) &= \langle 40\cos 30^\circ, 40\sin 30^\circ \rangle \\ &= \langle 20\sqrt{3}, 20 \rangle\end{aligned}$$

$$\vec{r}(0) = \langle 0, 60 \rangle$$

$$\vec{r}(t) = \langle 0, -10t \rangle + \vec{c}$$

$$\langle 20\sqrt{3}, 20 \rangle = \vec{v}(0) = \vec{c}$$

$$\vec{r}(t) = \langle 20\sqrt{3}, 20 - 10t \rangle$$

$$\vec{r}(t) = \langle 20\sqrt{3}t, 20t - 10\frac{t^2}{2} \rangle + \vec{D}$$

$$\langle 0, 60 \rangle = \vec{v}(0) = \langle 0, 0 \rangle + \vec{D}$$

$$\vec{r}(t) = \langle 20\sqrt{3}t, -5t^2 + 20t + 60 \rangle$$

b) y -coord needs to be 0:

$$-5t^2 + 20t + 60 = 0 \quad | \div -5$$

$$t^2 - 4t - 12 = 0$$

$$(t-6)(t+2) = 0$$

$t = 6$ ← hits bottom at time $t = 6$

$$c) \vec{v}(6) = \langle 20\sqrt{3}, -40 \rangle$$

$$\text{Speed} = \|\vec{v}(6)\| = \sqrt{(20\sqrt{3})^2 + (-40)^2}$$

$$= \sqrt{1200 + 1600} = \sqrt{\frac{2800}{400 \cdot 7}} = 20\sqrt{7} \text{ m/s}$$

4. (18pts) Find the length of the curve with the parametrization $\vec{r}(t) = \left\langle \frac{t^2}{2}, \frac{2\sqrt{2}}{\sqrt{3}} \frac{3}{2} t^{\frac{1}{2}}, 3t + 7 \right\rangle$, $t \in [1, 5]$.

$$L = \int_1^5 \|\vec{r}'(t)\| dt$$

$$\vec{r}'(t) = \left\langle \frac{2t}{2}, \frac{2\sqrt{2}}{\sqrt{3}} \frac{3}{2} t^{\frac{1}{2}}, 3 \right\rangle$$

$$= \langle t, \sqrt{6} t^{\frac{1}{2}}, 3 \rangle$$

$$\|\vec{r}'(t)\| = \sqrt{t^2 + 6t + 9}$$

$$= \sqrt{(t+3)^2} = t+3$$

$$\int_1^5 (t+3) dt = \left[\frac{t^2}{2} + 3t \right]_1^5$$

$$= \frac{1}{2} (25-1) + 3(5-1)$$

$$= 12 + 12 = 24 \text{ units}$$

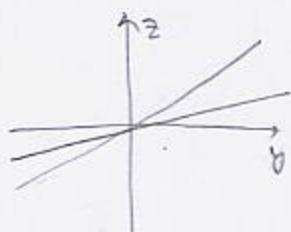
5. (20pts) Let $f(x, y) = x^2y$.

- Identify and draw vertical traces for this function.
- Using a), draw the graph of the function (in your 3-D coordinate system, orient the x -axis to the right, and the y -axis away from you).
- Draw a rough contour map for the function, with contour interval 1, going from $c = -3$ to $c = 3$.
- By looking at the contour map, indicate the direction (if any), in which we would have to move from $(1, 2)$ in order to decrease the value of the function.

a) Vertical traces: $z = yx^2$

$$x=a$$

$$z = a^2y$$

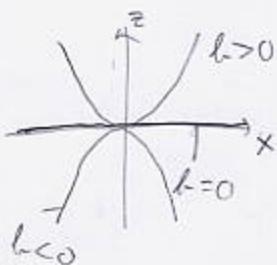


$$y=b$$

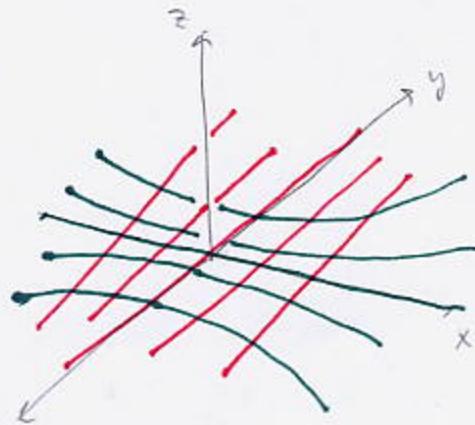
$$z = bx^2$$

lines with
slope ≥ 0

parabolas
and a line

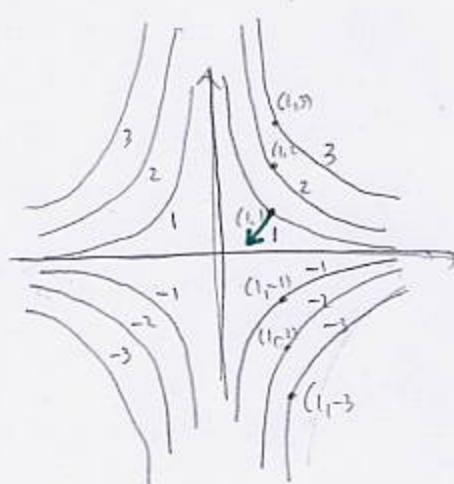
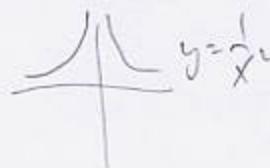


b)



c) $x^2y = c$

$$y = \frac{c}{x^2}$$



d) Move towards a contour line
with a lower c , say,
toward the origin.

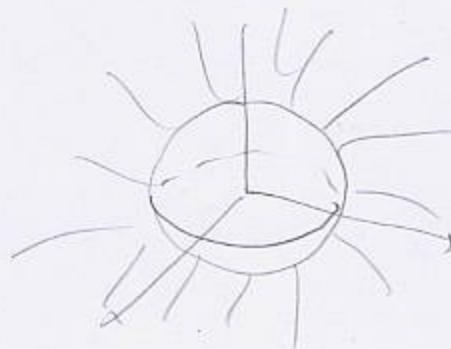
6. (10pts) Determine and sketch the domain of the function $f(x, y, z) = \sqrt{x^2 + y^2 + z^2 - 9}$.

Must have: $x^2 + y^2 + z^2 - 9 \geq 0$

$$\underbrace{x^2 + y^2 + z^2}_{\text{distance to origin}^2} \geq 9$$

$$\text{distance to origin}^2 \geq 9$$

$$\text{so } \text{distance to origin} \geq 3$$



outside of ball of radius 3,
centered at origin

Bonus (10pts) Let $\mathbf{r}(t)$ the position of a moving object in space. If $\mathbf{r}'''(t) = \mathbf{0}$, use differentiation rules for products to help you show that the volume of the parallelepiped spanned by the position, velocity and acceleration vectors is constant. (*Hint: triple product.*)

$$V(t) = \vec{v}(t) \cdot (\vec{v}(t) \times \vec{a}(t))$$

$$\begin{aligned} \frac{dV}{dt} &= \vec{v}'(t) \cdot (\vec{v}(t) \times \vec{a}(t)) + \vec{v}(t) \cdot (\vec{v}'(t) \times \vec{a}(t)) \\ &= \vec{v}(t) \cdot (\vec{v}(t) \times \vec{a}(t)) + \vec{v}(t) \cdot (\vec{v}'(t) \times \vec{a}(t) + \vec{v}(t) \times \vec{a}'(t)) \\ &= \underbrace{\vec{v}(t) \cdot (\vec{v}(t) \times \vec{a}(t))}_{=0} + \vec{v}(t) \cdot (\underbrace{\vec{a}(t) \times \vec{a}(t)}_{=0}) + \vec{v}(t) \cdot (\vec{v}(t) \times \underbrace{\vec{a}'''(t)}_{=0}) = 0 \end{aligned}$$

because $\vec{v}(t) \times \vec{a}(t)$

is perpendicular

to $\vec{v}(t)$

since $\vec{a}(t)$ and
 $\vec{a}(t)$ are parallel

by assumption

Since $\frac{dV}{dt} = 0$, we conclude $V(t) = \text{constant}$.